#1-2: Write an equation of the line and interpret the slope.



#3-4: Solve the system. Check your solution, if possible.

3.	3x - 3y + z = 10	4.	-x - y - 2z = 9
	3x + 2y - 3z = -2		-2x + 2y - 2z = -8
	-3x + z = -2		x - y + z = 5

#5-7: Graph the function and its parent function. Then describe the transformation.



6.
$$g(x) = 2 + |x|$$



7.
$$h(x) = -\frac{1}{3}x^2$$



#8-12: Write a function g whose graph represents the indicated transformation of the graph f.

8. f(x) = -3|x+1| - 4; translation 3 units up

9. $f(x) = \frac{2}{3}x^2 + 2$; vertical stretch by a factor of 3

10. Let the graph of g be a vertical shrink by a factor of $\frac{1}{2}$, followed by a translation 3 units down of the graph of f(x) = |x|. Write a rule for g.

11. Let the graph of g be a translation 2 units left, followed by a vertical stretch by factor of 2 of the graph of f(x) = |x|. Write a rule for g.

12. Let the graph of g be a reflection in the x-axis, followed by a translation 4 units down of the graph of $f(x) = \sqrt{x}$ Write a rule for g.

13. You design a computer game. Your revenue for *x* downloads is given by f(x) = 2x. Your profit is \$50 less than 90% of the revenue for *x* downloads. Describe how to transform the graph of *f* to model the profit. What is your profit for 100 downloads?